

## Spring 2025 Modules Offered

Course Code	Course Title	Instructor
CS 260	Computer Networks I: Interprocess Communication	Dr. Liang TANG/GAN Lian Chai/Dr. Jeremy CHEW Ping
CS 325	User Interface and User Experience Design	Dr. QUICK John Michael
CS 385	Machine Learning	Priyanka Hriday BHOYAR/Dr. WANG Zhiyuan
CSD 1130	Game Implementation Techniques	Soroor MALEKMOHAMMADI FARADOUNBEH/Elie HOSRY
CSD 1171	High-Level Programming 2	Prasanna GHALI/Dr. Vadim SUROV/Soroor MALEKMOHAMMADI FARADOUNBEH
CSD 2150	Introduction to Real-Time Rendering	Dr. Vadim SUROV
CSD 2151	Introduction to Real-Time Rendering	Dr. Vadim SUROV
CSD 2160	Computer Networks	Dr. Liang TANG/GAN Lian Chai /Dr. Jeremy CHEW Ping
CSD 2161	Computer Networks	Dr. Liang TANG/GAN Lian Chai/Dr. Jeremy CHEW Ping
CSD 2170	Programming Massively Parallel Processors	Dr. William ZHENG Shou Kang
CSD 2171	Programming Massively Parallel Processors	Dr. William ZHENG Shou Kang
CSD 2181	Data Structures	Michael GASTNER-(SIT Faculty)
CSD 2183	Data Structures	Michael GASTNER-(SIT Faculty)
CSD 3120	Introduction to Virtual Reality	Dr. TAN Chek Tien-(SIT Faculty)
CSD 3121	Introduction to Virtual Reality	Dr. Tan Chek Tien-(SIT Faculty)
CSD 3125	User Interface and User Experience Design	Dr. QUICK John Michael
CSD 3126	User Interface and User Experience Design	Dr. QUICK John Michael
CSD 3156	Mobile and Cloud Computing	Kan CHEN-(SIT Faculty)
CSD 3185	Machine Learning	Priyanka Hriday BHOYAR/Dr. WANG Zhiyuan
CSD 3186	Machine Learning	Priyanka Hriday BHOYAR/Dr. WANG Zhiyuan
MET 1501	High-level Programming 1	Dr. Jeremy CHEW Ping
MET 3302	Computer Networks	Dr. Liang TANG/GAN Lian Chai/Dr. Jeremy CHEW Ping
UXG 1165	Programming Foundations	WONG Han Feng, Gerald/ CHENG Ding Xiang
DAA 1401	The Basics of Production	Noraset RERKKACHORNKIAT
DAA 2451	2D Animation Production	KEH Choon Wee
DAA 2452	Game Art Project 1	KEH Choon Wee
DAA 3450	Cinematic Production	TEO Song Tiang "Fin"

## Spring 2025 Modules Offered

<b>DAA 3452</b>	Game Art Project 2	PAK Zhi Heng “Lawrence”
<b>DAA 4450</b>	Professional Practice	TAN Chin Chuan “Marc”
<b>DAA 4950</b>	Internship 1	Noraset RERKKACHORNIAT
<b>DAA 4950</b>	Internship 1	LOW Chee Mun “Don”
<b>DAA 4990</b>	Internship 2	Dominic CHANG Yeat Cheng
<b>DAA 4990</b>	Internship 2	KEH Choon Wee
<b>DAA 4990</b>	Internship 2	Noraset RERKKACHORNIAT
<b>DAA 4990</b>	Internship 2	LOW Chee Mun “Don”
<b>PRJ 450</b>	Career Preparation	TAN Chin Chuan “Marc”
<b>ENG 1004</b>	Engineering Physics 1	TAN Kim Seng -(SIT Faculty)
<b>MET 1301</b>	Digital Electronics	Dr. Liang TANG/Dr. LIAW Hwee Choo
<b>MET 1301</b>	Digital Electronics	Dr. Liang TANG/Dr. KHOO Teck Ping
<b>MET 1301</b>	Digital Electronics	Dr. Liang TANG/Dr. FONG Foo Hoong
<b>MET 1601</b>	Systems and Software Engineering	Eric LAM-(SIT Faculty)
<b>MET 2303</b>	Electric Circuits	Dr. FONG Foo Hoong
<b>MET 2602</b>	Systems and Project Management	David LIN-(SIT Faculty)
<b>MET 3003</b>	System Engineering Project 3	Dr. KHOO Teck Ping/Dr. Liang TANG/NG Bor Kiat -(SIT Faculty)/Darry LAM Wei Cheng-(SIT Faculty)/TAN Ee Kwong-(SIT Faculty)
<b>MET 3700B</b>	Integrated Work Study Programme (Work Attachment)	-(SIT Faculty)-
<b>MET 3800</b>	Engineering and Society	David LIN-(SIT Faculty)
<b>SEM 3700</b>	IWSP	-(SIT Faculty)-
<b>SEM 4008</b>	Capstone Project 2	Dr. KHOO Teck Ping/Darry LAM Wei Cheng-(SIT Faculty)
<b>SEM 4405</b>	Robotics	Dr. LIAW Hwee Choo
<b>SEM 4606</b>	Risk and Decision Analysis	SUN Wai Hoong
<b>SEM 4607</b>	Systems Integration/ Verification and Validation	NG Bor Kiat -(SIT Faculty)
<b>SEM 4608</b>	Large Scale Systems	NG Bor Kiat-(SIT Faculty)
<b>DAA 1120</b>	Language of Drawing 2	KONG Siew Kit "Karen" (Adjunct)
<b>DAA 1130</b>	Tone/ Color/ and Composition 2	LOW Chee Mun “Don”

## Spring 2025 Modules Offered

<b>DAA 1150</b>	Human Anatomy	Calvin TAN Eu Jin (Adjunct)
<b>DAA 1151</b>	Basic Life Drawing	Dominic CHANG Yeat Cheng
<b>DAA 1251</b>	Animation Basics 2	Dominic CHANG Yeat Cheng
<b>DAA 2100</b>	Perspective/ Backgrounds/ and Layouts	LOW Chee Mun "Don"
<b>DAA 2150</b>	Storyboards	Gavin LIM (Adjunct)
<b>DAA 2151</b>	Character Design	CHUA Tin Giap "Calvin" (Adjunct)
<b>DAA 3101</b>	Conceptual Illustration and Visual Development	CHUA Tin Giap "Calvin"(Adjunct)
<b>CSD 1451</b>	Software Engineering Project 2	CHENG Ding Xiang/Soroor MALEKMOHAMMADI FARADOUNBEH/WONG Han Feng "Gerald"
<b>CSD 2450</b>	Software Engineering Project 4	Elie HOSRY/Vuk KRAKOVIC/Raymond TEO Yi Quan (Adjunct)/Danielle FONG Sum Yee/GOH Dian Yang (Adjunct)/Holger LIEBNITZ/Parminder SINGH
<b>CSD 2451</b>	Software Engineering Project 4	Elie HOSRY/Vuk KRAKOVIC/Raymond TEO Yi Quan (Adjunct)/Danielle FONG Sum Yee/GOH Dian Yang (Adjunct)/Holger LIEBNITZ/Parminder SINGH
<b>CSD 2513</b>	System Design Methods	Kevin Andrew PRIOR
<b>CSD 3401</b>	Software Engineering Project 5	Tomas ARCE-GIL/KWEK Shie Sien "Jonathan"/Vuk KRAKOVIC/Patrice CRESPI/Parminder SINGH/POH Keng Jin (Adjunct)
<b>CSD 3450</b>	Software Engineering Project 6	Tomas ARCE-GIL/KWEK Shie Sien "Jonathan"/Vuk KRAKOVIC/Patrice CRESPI/Parminder SINGH/POH Keng Jin (Adjunct)
<b>CSD 3451</b>	Software Engineering Project 6	Tomas ARCE-GIL/KWEK Shie Sien "Jonathan"/Vuk KRAKOVIC/Patrice CRESPI/Parminder SINGH/POH Keng Jin (Adjunct)
<b>CSD 4400</b>	Capstone Project	Dr. Liang TANG
<b>CSD 4901</b>	Integrated Work Study Programme	Kan CHEN-(SIT Faculty)
<b>GAM 400</b>	Project IV	Michael David THOMPSON
<b>GAM 450</b>	Project IV	Michael David THOMPSON
<b>GAM 490</b>	Internship II	Prasanna GHALI

## Spring 2025 Modules Offered

<b>GAT 315</b>	3D Game Design I	Michael David THOMPSON
<b>GAT 316</b>	3D Game Design II	Holger LIEBNITZ
<b>UXG 1420</b>	Introduction to Digital Production	Dr. QUICK John Michael
<b>UXG 1505</b>	Game Design Process	Kevin Andrew PRIOR
<b>UXG 2450</b>	Project 2 (Continued)	Holger LIEBNITZ/Vuk KRAKOVIC/Raymond TEO Yi Quan (Adjunct)/Elie HOSRY/Danielle FONG Sum Yee/ GOH Dian Yang /Parminder SINGH
<b>UXG 2501</b>	Game Design 1	Patrice CRESPI
<b>UXG 2540</b>	Level Design 1	KWEK Shie Sien "Jonathan"
<b>UXG 3450</b>	Project 3 (part 2)	KWEK Shie Sien "Jonathan"/Vuk KRAKOVIC/Tomas ARCE-GIL/Patrice CRESPI/Parminder SINGH/POH Keng Jin (Adjunct)
<b>UXG 3500</b>	Integrated Digital Design	Holger LIEBNITZ
<b>UXG 3503</b>	Game Design 3	Michael David THOMPSON
<b>UXG 4400</b>	Project 4	Michael David THOMPSON
<b>UXG 4450</b>	Project 4 (Continued)	Michael David THOMPSON
<b>UXG 4950</b>	Internship 1	KWEK Shie Sien "Jonathan"
<b>UXG 4990</b>	Internship 2	Michael David THOMPSON
<b>UXG 4990</b>	Internship 2	Danielle FONG Sum Yee
<b>UXG 4990</b>	Internship 2	Holger LIEBNITZ
<b>UXG 4990</b>	Internship 2	Patrice CRESPI
<b>COM 250</b>	Professional Communication	Yasmin Rehan MERCHANT (Adjunct)
<b>CSD 3099</b>	Career and Professional Development	Francis HAU (Adjunct)
<b>DAA 2099</b>	College Success for Artists	Calvin TAN Eu Jin
<b>DAA 3099</b>	Career and Professional Development	Kenneth TAN Han Kwan (Adjunct)
<b>DAA 3650</b>	Professional Communication	Yasmin Rehan MERCHANT (Adjunct)
<b>UCS 1001</b>	Critical Thinking and Communicating	Victor COLE-(SIT Faculty)
<b>UCS 1001</b>	Critical Thinking and Communicating	Radhika D/O RAMAKANTHAN-(SIT Faculty)
<b>UCS 1001</b>	Critical Thinking and Communicating	Rachel TEO Jing Hwa -(SIT Faculty)
<b>UCS 1001</b>	Critical Thinking and Communicating	Cheung Kam See FUNG-(SIT Faculty)

## Spring 2025 Modules Offered

<b>UCS 1001</b>	Critical Thinking and Communicating	Peggy SU Li-Xin-(SIT Faculty)
<b>UCS 1001</b>	Critical Thinking and Communicating	Isabel Poh Lai CHEW-(SIT Faculty)
<b>UCS 1001</b>	Critical Thinking and Communicating	HO Siau Tinn -(SIT Faculty)
<b>UCS 1001</b>	Critical Thinking and Communicating	LEE Hwee Hoon -(SIT Faculty)
<b>USI 2001</b>	Social Innovation Project	- (SIT Faculty)-
<b>UXG 1616</b>	Storytelling	Shanthina RAVINDRAN
<b>UXG 1702</b>	Cognitive Psychology	Celso Kirby Go CHUA (Adjunct)
<b>UXG 2735</b>	College Success for Designers	Michael David THOMPSON
<b>UXG 3099</b>	Career and Professional Development	Francis HAU (Adjunct)
<b>UXG 3650</b>	Professional Communication	Yasmin Rehan MERCHANT (Adjunct)
<b>UXG 3650</b>	Professional Communication	Izzairin Bin SWANDI (Adjunct)
<b>CSD 1251</b>	Calculus and Analytic Geometry 1	Ronald KOH Joon Wei (Adjunct)/Dr. Wu Yilin/Rosa Paulina ANAJAO
<b>CSD 2258</b>	Discrete Mathematics	Dr. DO Duc Tai
<b>CSD 2259</b>	Discrete Mathematics	Dr. DO Duc Tai/Dr. Wu Yilin/Dr. Qinjie LIN
<b>CSD 2300</b>	Motion Dynamics & Lab	Dr. Qinjie LIN
<b>CSD 2301</b>	Motion Dynamics and Lab	Dr. Qinjie LIN
<b>DAA 3720</b>	Introduction to Applied Math and Physics	Rosa Paulina ANAJAO
<b>UXG 2315</b>	Introduction to Applied Math and Physics	Rosa Paulina ANAJAO